

Aim



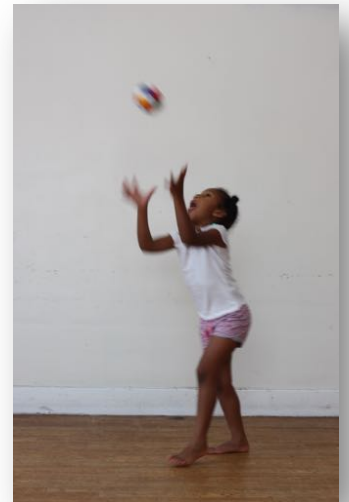
Bend



Carry



Catch



Clap



Crawl



Climb



Dance



Jump



Land



Lie



Pick Up



Pull



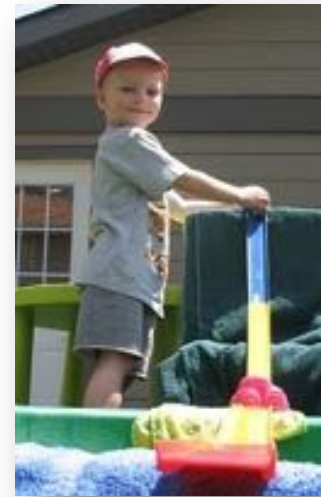
Push



Rock



Roll



Run



Spin



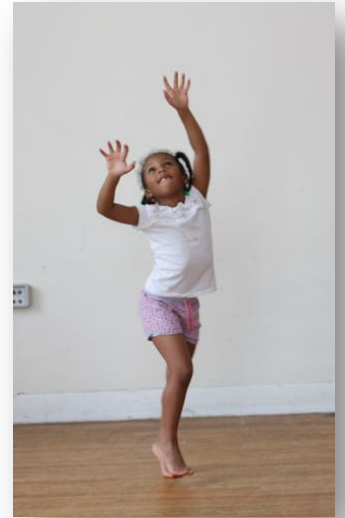
Step



Stop



Stretch



Touch



Throw



Turn



Walk



Wave



Wiggle

