**Number Circle**

In a large room/outdoor space place number/animal cards 1 to 10, spread out in a circle around the edge with numbers facing up.

All children should stay inside the number cards.

Play some music

Call out a number.

Children should run to that number.

Children identify the animal on the back and move like that animal to the music.

Repeat.

When children find this easy ask questions so that a number in each corner will be the answer/answers.

Question ideas:

* What number comes between 6 and 8?
* What numbers are smaller than 3
* What is 2 + 2?
* How many fingers do you have?
* How many girls are there?

Each time ask children to explain why they chose a particular number.

**Benefits**

These activities support the development of gross motor skills, spatial awareness, mathematics, problem-solving and social skills.

**S.T.E.P. into Year 1:**

 S – Increase the space of the playing area so the children have to cover a greater amount of ground while looking for the cards.

 T – Change to other vocabulary from other areas of the curriculum. Could be geographical or historical enquiry vocabulary.

 E – Write the words/numbers on the equipment, and use the equipment in its correct context to bring the word/number back to base.

 P – Work in oars or 3’s to find the word/number – introduce competition.

 **STEP – Adapt the Space, Task, Equipment, People to make the activity harder, or easier.**



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